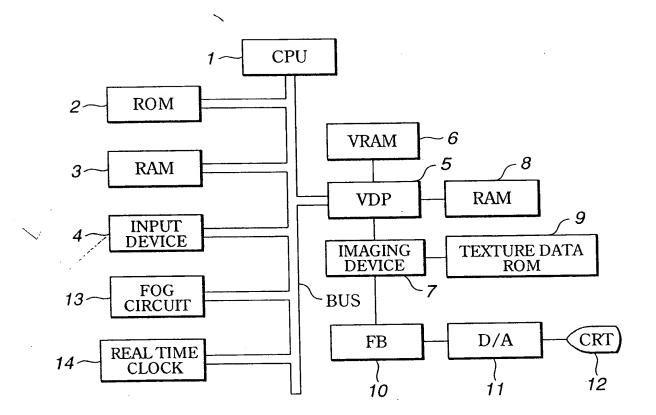
FIG.1



`

FIG.2

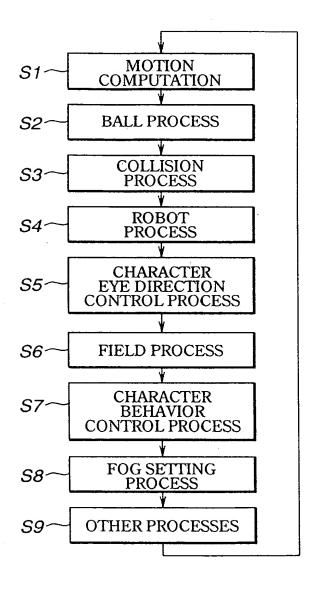


FIG.3

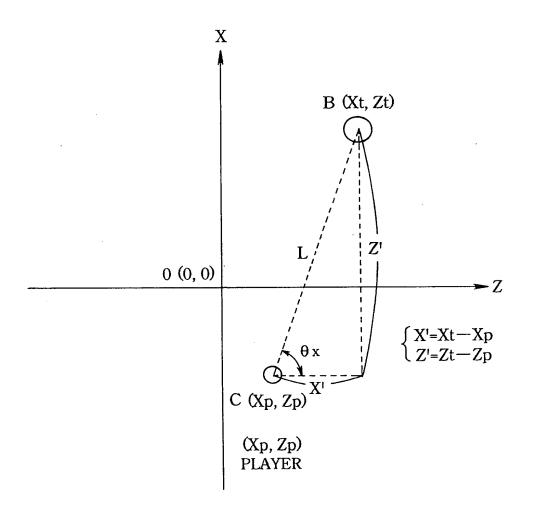


FIG.4

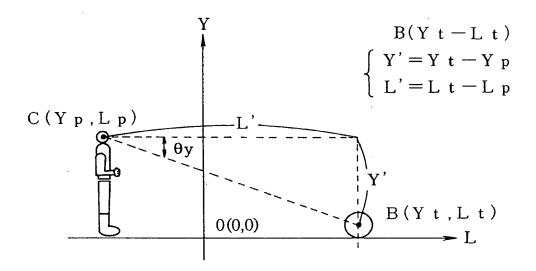
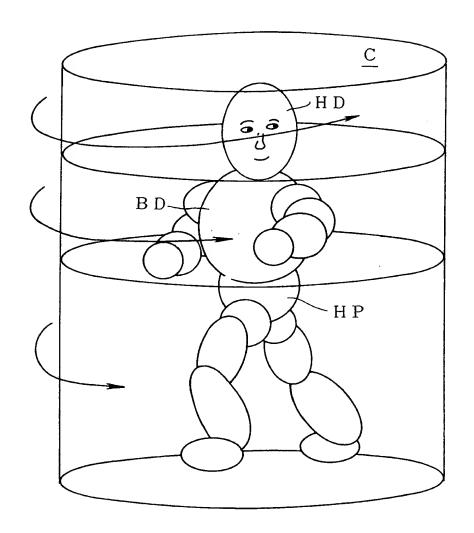
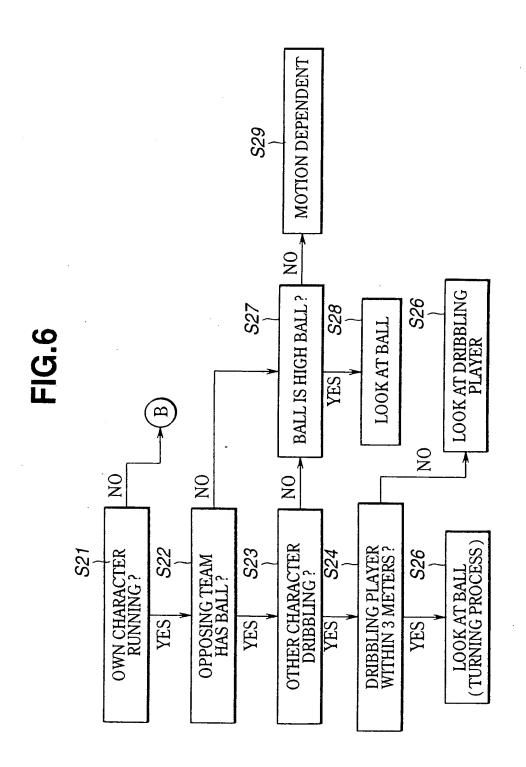


FIG.5





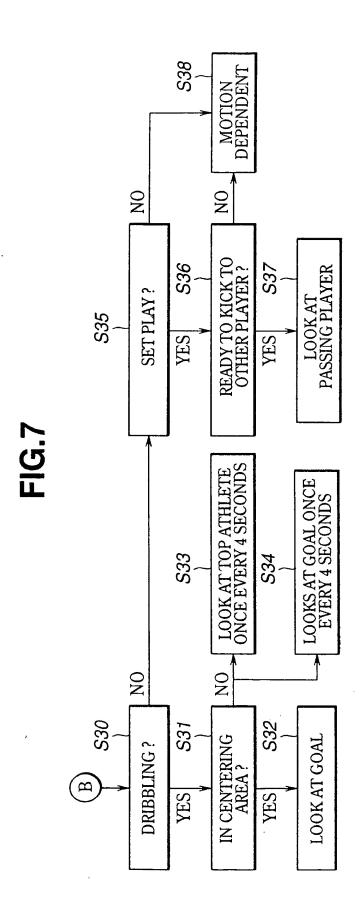


FIG.8

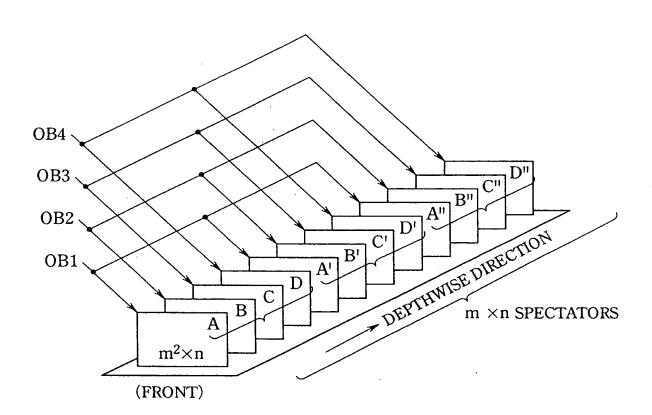


FIG.9

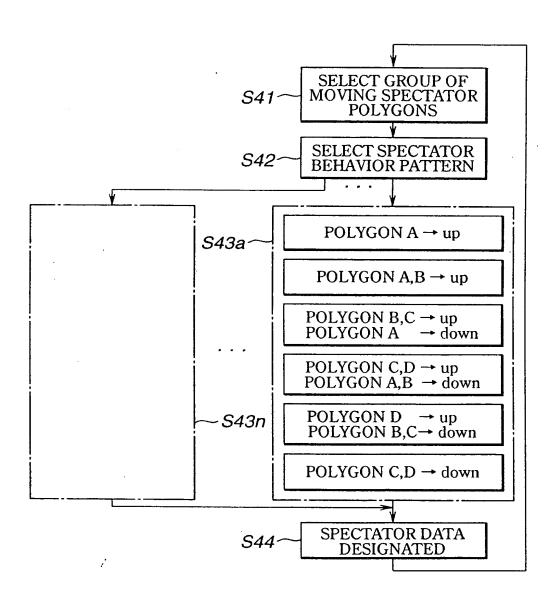


FIG.10

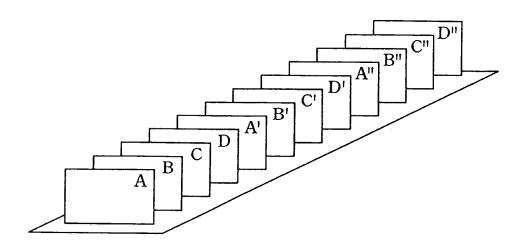


FIG.11

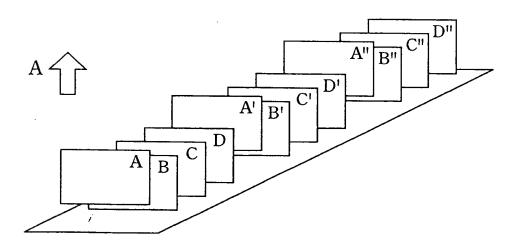


FIG.12

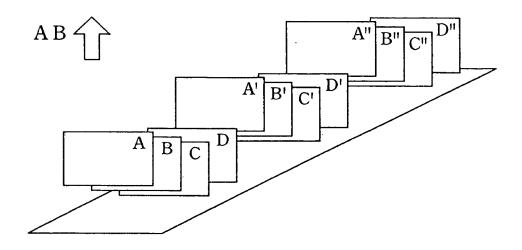


FIG.13

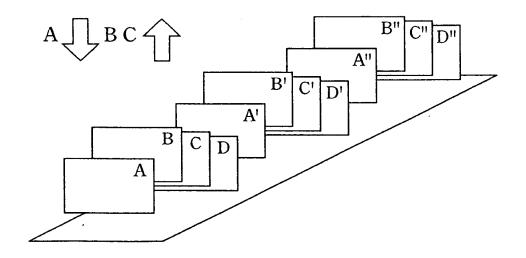


FIG.14

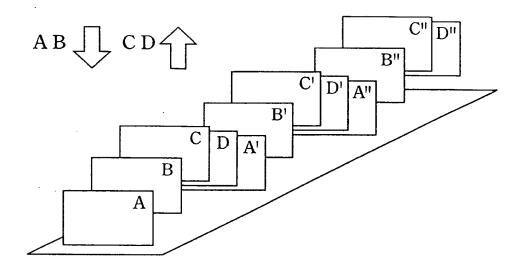
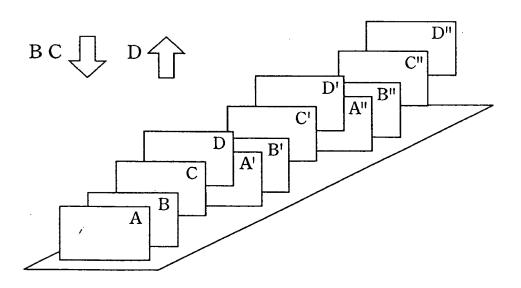


FIG.15



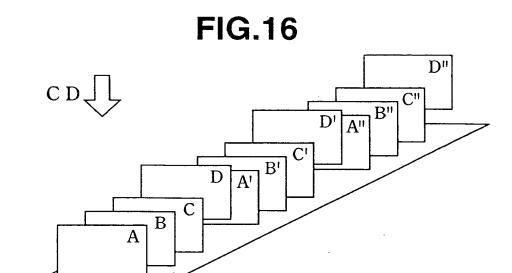


FIG.17

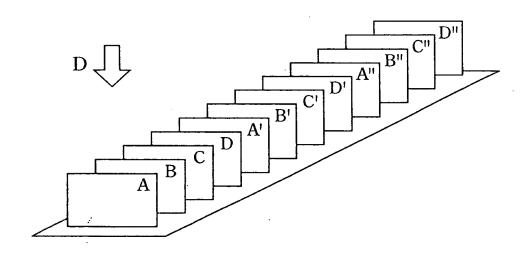


FIG.18

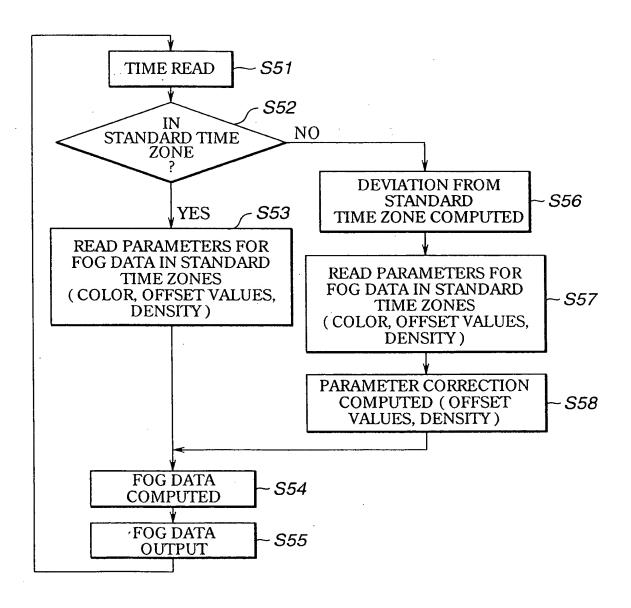


FIG.19

TIME ZONE	CORRECTION
5:30 ~ 6:00	CORRECTION WITH NIGHT AND DAYTIME
6:00 ~ 16:30	NO CORRECTION (DAYTIME STANDARD TIME ZONE)
16:30 ~ 17:00	CORRECTION WITH DAYTIME AND EVENING
17:00 ~ 18:30	NO CORRECTION (EVENING STANDARD TIME ZONE)
18:30 ~ 19:00	CORRECTION WITH EVENING AND NIGHT
19:00 ~ 5:30	NO CORRECTION (NIGHT STANDARD TIME ZONE)

FIG.20

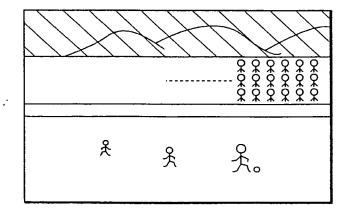


FIG.21

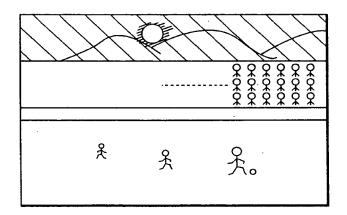
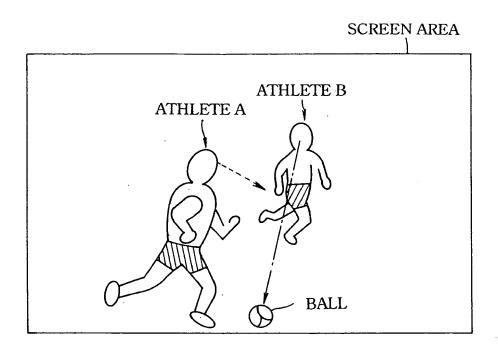


FIG.22



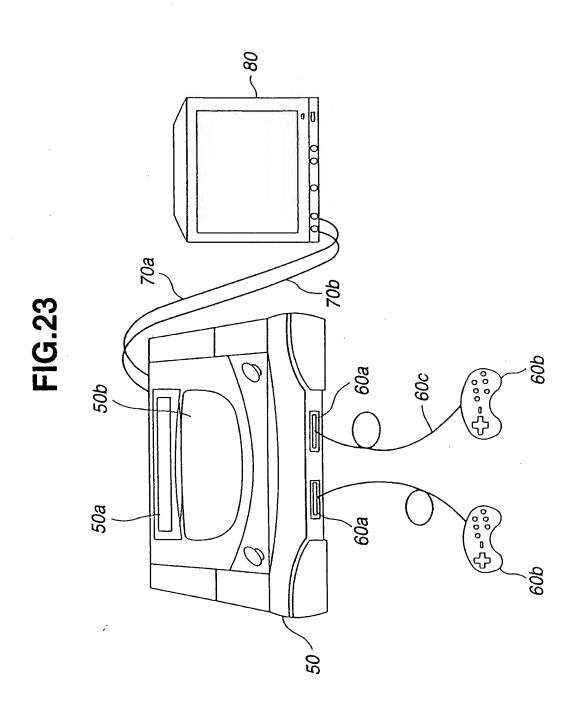


FIG.24

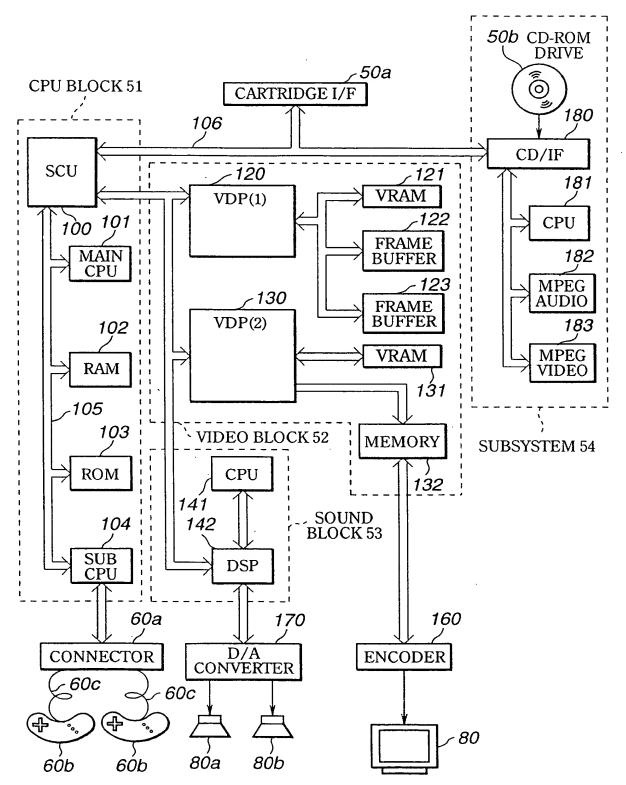


FIG.25

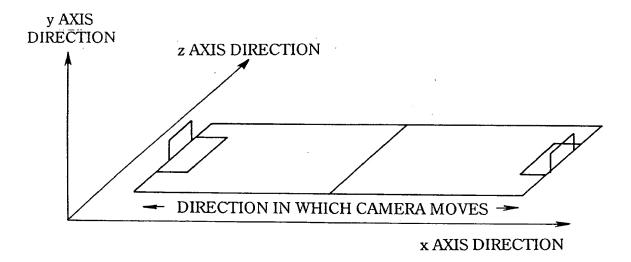


FIG.26

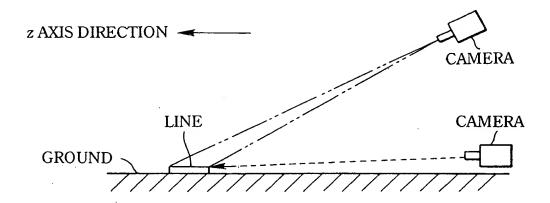


FIG.27

z AXIS DIRECTION -



FIG.28

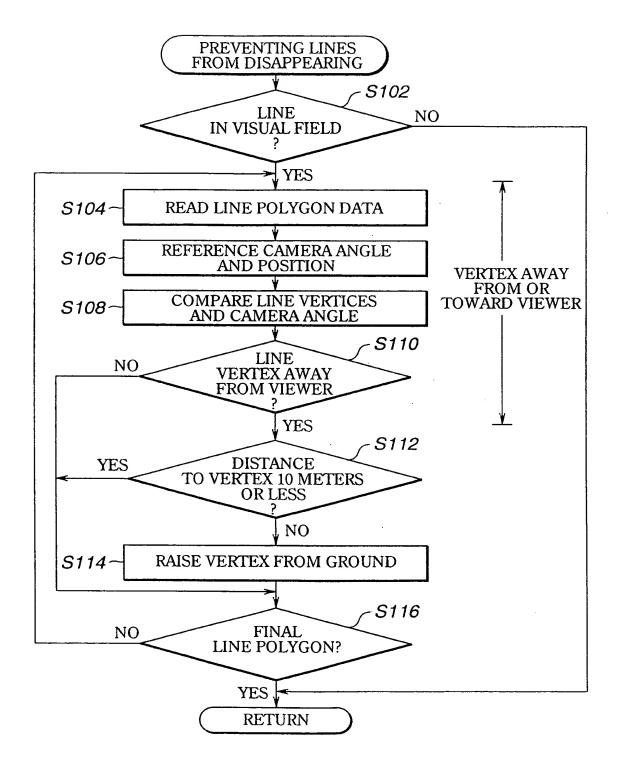


FIG.29

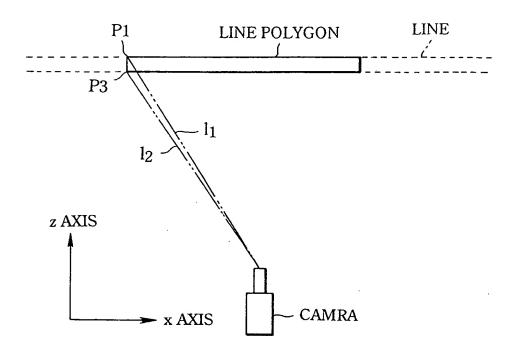


FIG.30

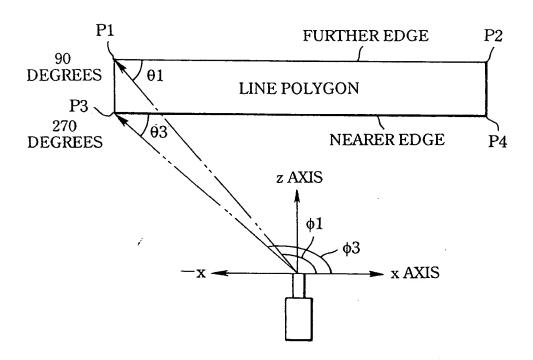


FIG.31

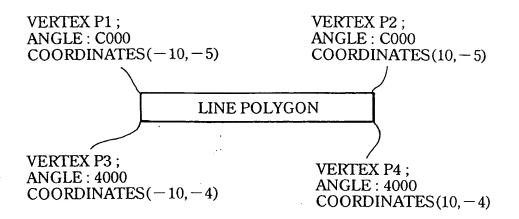


FIG.32A FIG.32B

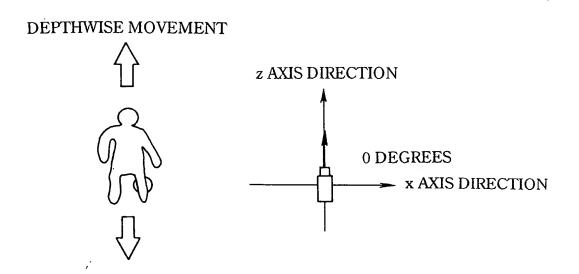
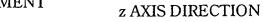


FIG.33A

FIG.33B

LEFT MOVEMENT



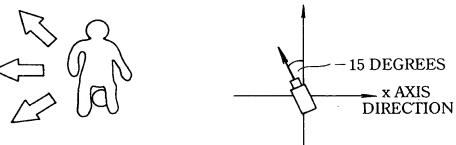


FIG.34A

FIG.34B

RIGHT MOVEMENT

z AXIS DIRECTION

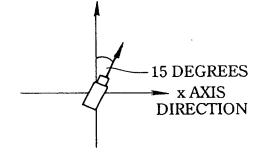


FIG.35

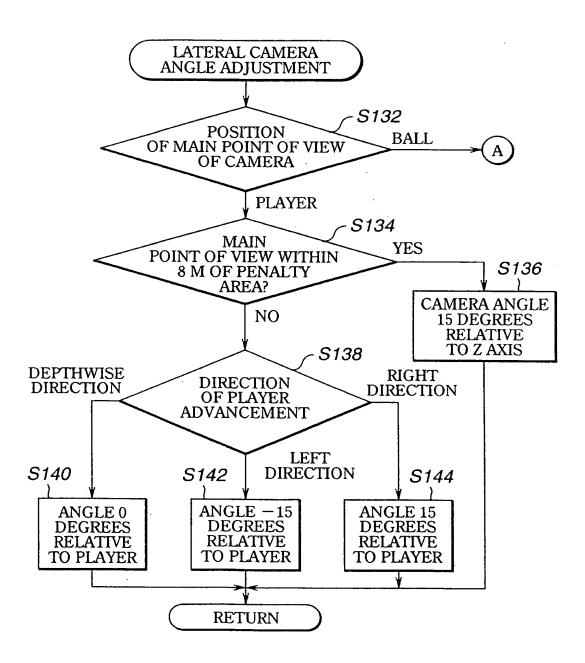


FIG.36

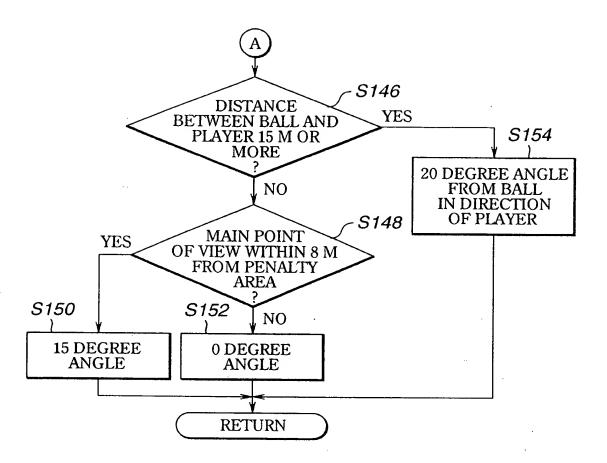


FIG.37

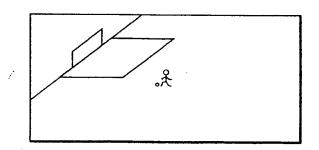


FIG.38

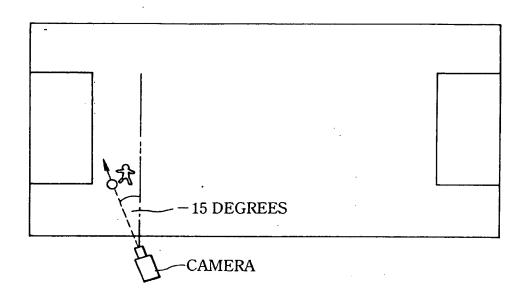


FIG.39

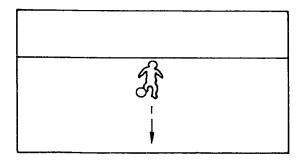


FIG.40

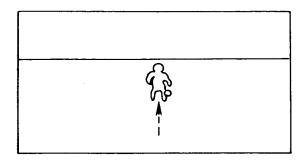


FIG.41

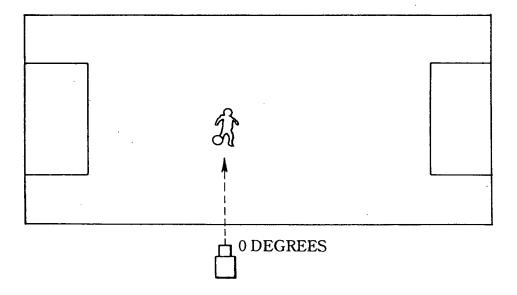


FIG.42

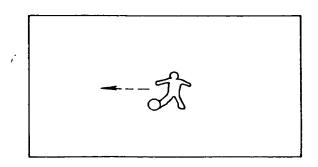


FIG.43

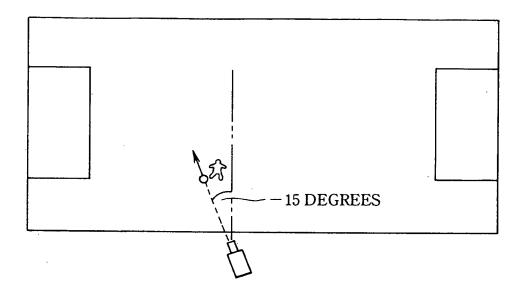


FIG.44

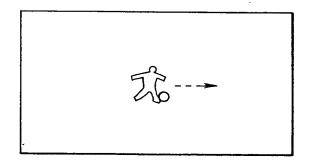


FIG.45

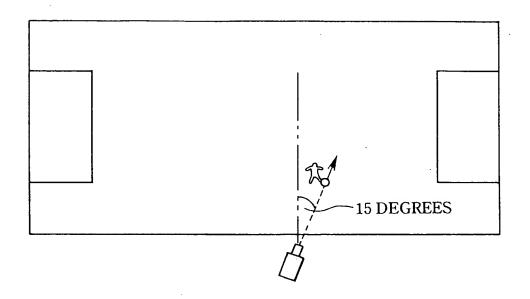


FIG.46

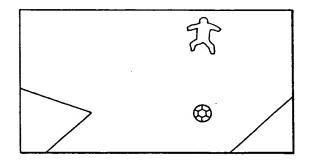


FIG.47

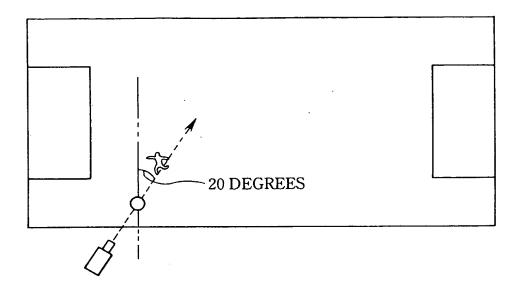


FIG.48

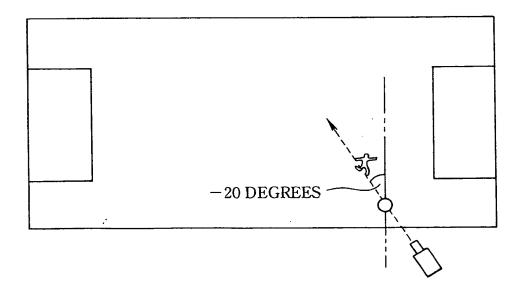


FIG.49

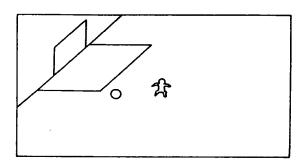


FIG.50

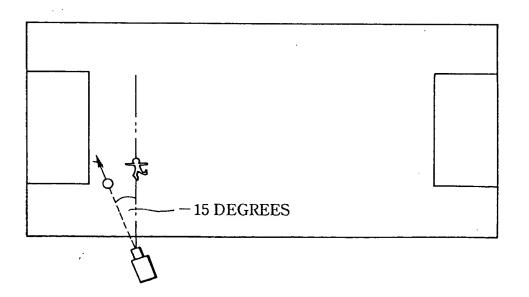


FIG.51

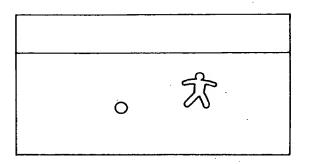


FIG.52

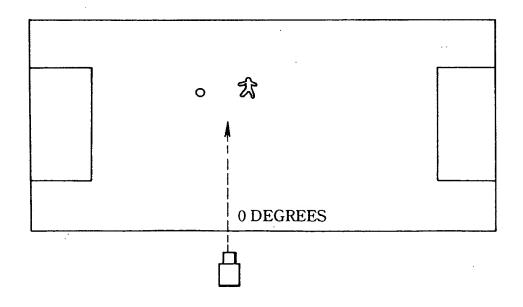


FIG.53

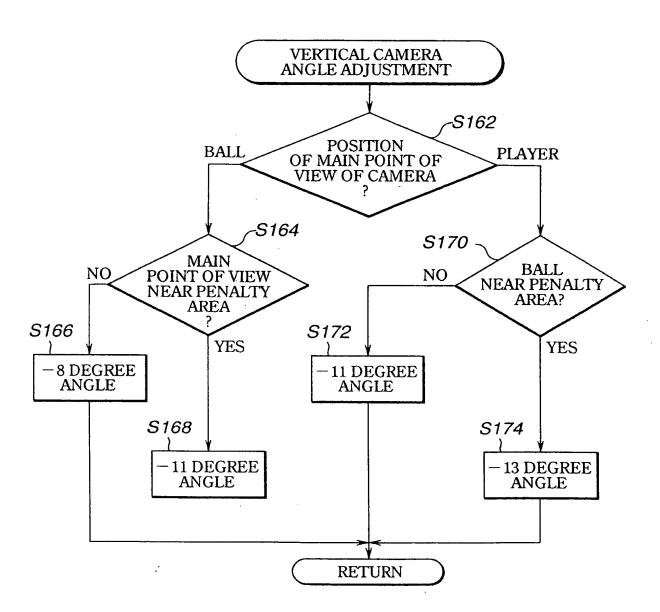


FIG.54

VERTICAL ANGLE ADJUSTMENT OF CAMERA EYE DIRECTION VECTOR Z AXIS DIRECTION Z AXIS DIRECTION

FIG.55

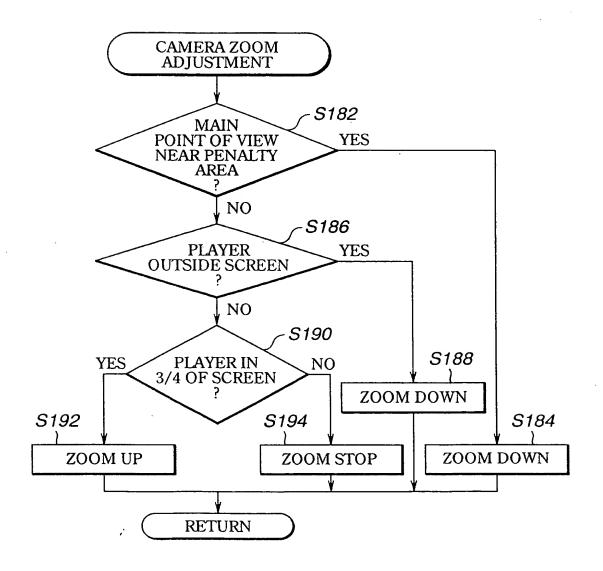


FIG.56

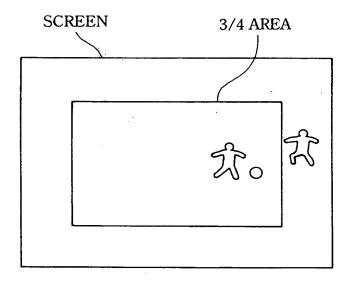


FIG.57

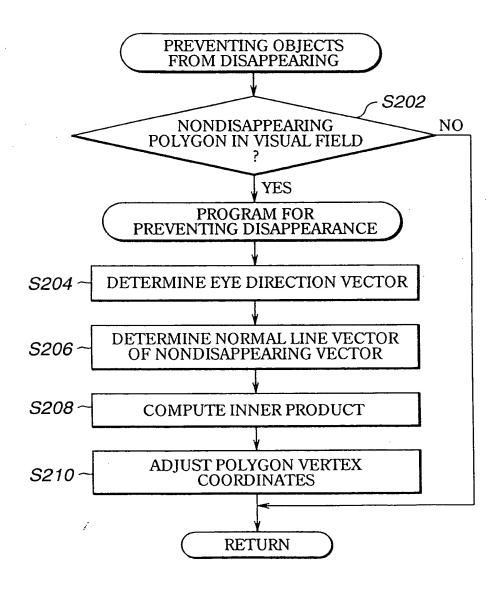


FIG.58

z AXIS DIRECTION	EYE DIRECTION VECTOR	CAMERA
DIRECTION OF MAIN POINT OF VIEW		=======================================
GROUND		
NORMAL LI	NE VECTOR	77
NONDISAPPEARING VECTOR		

FIG.59

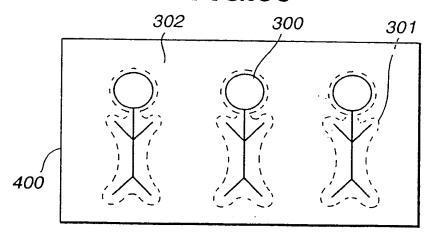


FIG.60

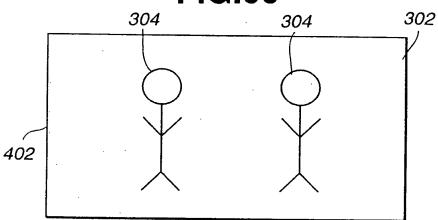


FIG.61

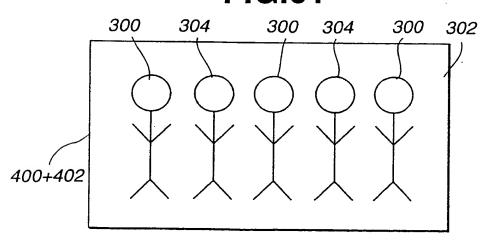


FIG.62

1.6

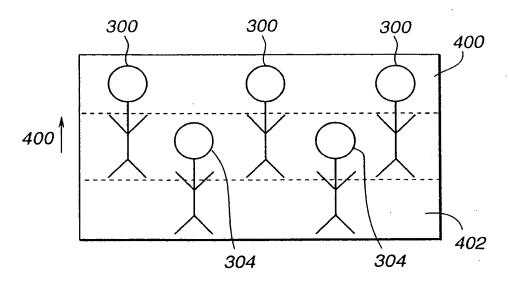


FIG.63

